**Sprint Report 2 - CMPS 115 – Software Methodology**

The sprint report must contain the following elements:

• **Heading:** Sprint Report 2, World of FeelWell, FeelWell, 7/15/2024.

• **Actions to stop doing:**

* Don’t go over time in scrum meetings (save the detailed stuff for after the meeting)
* Not pulling and pushing as frequently as we should (merging issues)

• **Actions to start doing:**

* Updating burnup charts with each meeting
* Updating scrum board
* Keeping a more unified design across all pages
* More attention to the UI / styling

• **Actions to keep doing:** This is the answer to the question, "What is working well that we should continue to do?" The items should take the form of a brief description of what the team wants to start doing, followed by a brief explanation.

* Keep up the good communication
* Stay the number one team

• **Work completed/not completed:** This is a list of the user stories that were completed during the previous sprint, and a list of the user stories not completed during this sprint (but which were part of this sprint, and were in the sprint plan).

* Completed:
  + Login Page
  + Profile Page
  + Big Logo Art
  + Profile Picture Art
  + Small Logo Art
  + UI for quests page
  + Progress bar skeleton for backend
  + Random generated quotes with button on quests page
* Not Completed:
  + Badge Art
  + Medium Badge
  + Backend for progress bar to update according to checked off tasks in scheduler
  + Backend for health and experience bar (When users finish a quest they gain exp.)

• **Work completion rate:**

* 33% of user stories
* 80% of tasks

Last modified: 09/26/12 adapted from materials for cmps171